



Talk of the Towne

*Newsletter for the Towne
Meadows Homeowners Assn.*



3rd Quarter 2016

www.tmhoa.com



Board Meeting

Monday

July 18th, 2016

7:30pm

Join us for the next Board Meeting, at Renaissance Community Partners, 633 E Ray Road, #122, Gilbert, AZ 85296.



Egg Hunt a Big Success

The annual Towne Meadows Egg Hunt was a great success, with many of our residents coming out for breakfast and to scramble for hidden eggs in the big park.





Towne Meadows Board of Directors

- Tony Curry, *President*
- Allen Woodruff, *Vice President*
- Carissa DeLucia, *Secretary*
- Penny Moody, *Treasurer*
- Randy Gault, *Member*
- Sannette Judy, *Member*
- Ty Cranford, *Member*

Towne Meadows
 Property Manager
 Renaissance Community Partners
 480-813-6788
 633 E. Ray Rd. • Suite 122
 Gilbert, AZ 85296

How Much Water Do You Use?

Ever wonder how your water use adds up? Use the new Gilbert water calculator to see how much water your household needs. Compare the calculator's results with your actual use (from your Gilbert utility bills) to see if you have room for savings.

Water needs will vary depending on the size and type of the landscape, water use habits, and how many people live in the home. Instead of trying to compare water use with

your neighbor, find out how much water your household needs, plus ways to save.

Try out the Gilbert water calculator for yourself. Visit gilbertaz.gov/watercalculator.



• GILBERTAZ.GOV/WATERCALCULATOR •

Neighbors Helping Neighbors In Need

During times of excess stress (illness, etc) if you could use a little help keeping out weeds, doing yard work or other chores, contact Neighbors Helping Neighbors Chair Sannette Judy for help.

Sannette can be reached via e-mail at s.judy@cox.net. She keeps in touch with community groups such as the Boy Scouts who often need community service hours for merit badges. Help keep our neighborhood a desirable place to live by being good neighbors who look out for each other.

Saturday, Aug. 13th - 4:30-7pm

Be sure to check the website for more details!